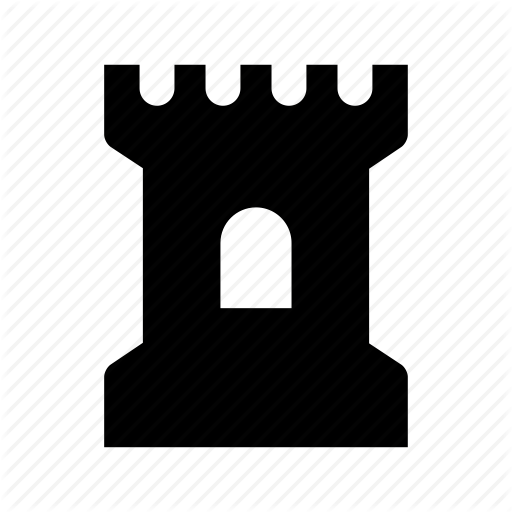
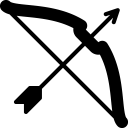
Dragon cave, the base of dragons, the place every human players want to go in. There are four dragons in this cave, and when those four dragons died and the four seats were all sit by human soldier, human players own the dragon cave, humans win.



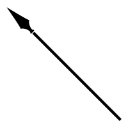
Castle, where the kings of humans live, when the king in the castle died, the corespondent player lose the game.



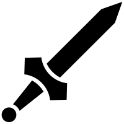
Temple, anyone go into the temple will automatically trigger an random event, may be good or bad, depend on your luck.



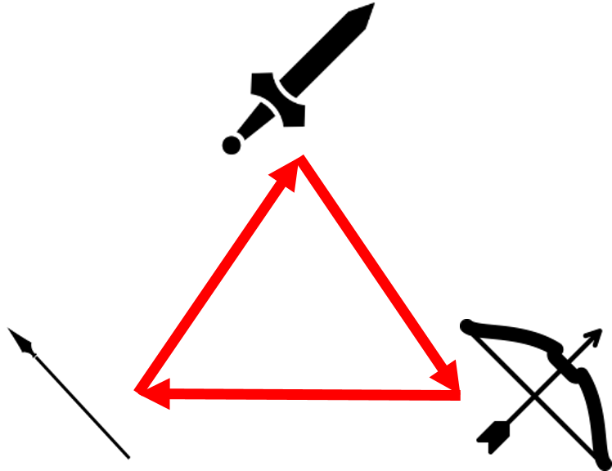
Archer



Lancer



Saber



Archer beats Lancer

Lancer beats Saber

Saber beats Archer

 dragon soldier

  human soldier

 god stick